

Year 1 Curriculum Map 2018-19

<u>Subject Area</u>	<u>Term 1</u> This is Me	<u>Term 2</u> This is Me	<u>Term 3</u> One Giant Leap	<u>Term 4</u> One Giant Leap	<u>Term 5</u> Wonders of the World	<u>Term 6</u> Wonders of the World
PSHE – Jigsaw Themes and Assemblies	Being me in my World	Celebrating Difference	Dreams and Goals	Healthy Me	Relationships	Changing Me
Science	Humans – All about Me Seasonal change	Animals B1-4 Seasonal Changes	Animals B1-4 Seasonal Changes	Materials B1-4 <i>Materials for a superhero cape? SC1</i> Seasonal changes	Plants – identification and structure of plants/trees. Identification of trees Seasonal changes	Seasonal changes (Dip into this across all terms – take note of changes as they happen)
History	B3 Significant Individual – Queen Elizabeth I Family tree to now.	B2 events: Significant Event Nationally – Great Fire of London – 350yrs Gunpowder Plot			B4 local event History – Seaside changes	
Geography	Name, locate and identify characteristics of 4 countries and capital cities of UK		Human and Physical Seasonal & daily weather – UK Weather Station – rain gauge	Map skills – Around the World in 80 days Equator Compass direction & location of features		Location Knowledge B2 Skegness in Lincs Lincs in England England, Ireland, Scotland, Wales (UK)
R.E. (Lincs Agreed Syllabus)	Thankfulness A3 Including harvest	Christianity	Thankfulness A3 including Holi	Christianity	Islam	Islam
Art	Mondrian style and Vincent Van Gogh – sunflower compare/contrast		Line – Animals – collage, sculpture		How they see their community – make artwork/models of significant features	Weather collages – B.P. 3
D.T.		Sculpture of a new animal – fantasy		Make a model of a boat for an adventure.		
Music Piano Academy sessions	Mus 1-4 ongoing Animals theme		Mus 1-4 ongoing Singing and composition focus		Mus 1-4 ongoing Classical music focus	
Computing	Internet safety – ThinkUknow B.P. 6 Poster for display	Common uses of I.T – B.P. 5	Beebots – map skills	Espresso coding/Learn Code B.P. 1-3	Espresso coding/Learn Code B.P. 1-3	Espresso coding/Learn Code B.P. 1-3
PE	Dribbling, Kicking, Hitting (football) Dance	Gymnastics Boxercise Balanceability	Bat and ball skills Balanceability	Dribbling, Kicking, Hitting (hockey) Archery	Throwing and catching Games	Athletics OAA